

## U4GM Black Ops 7 Bot Lobbies: How to Prep Season 4

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Season 4 has suddenly become the thing everyone in Black Ops 7 is talking about, and it's not hard to see why. The cinematic trailer didn't just tease new content; it gave players enough small details to argue over for days. With weapon rumours, a hard-edged operator, and a fan-favourite map coming back, plenty of players are already planning how they'll grind levels, camos, and Battle Pass rewards through Black Ops 7 Bot Lobbies once the season goes live.

### What players are watching first

The possible return of the AN-94 and whether its burst pattern still feels like the old Black Ops 2 version. Leon Rook's more serious military look, which stands apart from louder cosmetic skins. Vertigo's comeback, especially with Black Ops 7 movement changing how vertical maps play. Faster progression routes for players who don't want to spend every night repeating the same challenges.

### The AN-94 has people nervous and excited

The AN-94 isn't just another assault rifle to long-time players. In Black Ops 2, it had a very specific feel. Tap the trigger well and those first two shots came out fast enough to win fights you probably had no business winning. Spray it carelessly, though, and it became far less special. That's why the current debate is so lively. Some players want the classic hyper-burst back exactly as they remember it. Others know that modern lobbies, faster movement, and tighter weapon balance could make that version a real problem. If Treyarch gets it right, the AN-94 could sit in that sweet spot: strong in the hands of accurate players, but not an easy crutch for everyone else.

### Leon Rook brings a cleaner operator style

Leon Rook seems built for players who like their operators to look ready for a real fight. No neon jacket. No joke outfit. Just armour, gear, a mask, and a shape that reads clearly in a match. That matters more than people admit. A lot of players still prefer skins that feel grounded, especially in competitive modes where visual clutter gets old fast. Since Rook is tied to the premium Battle Pass and Blackcell tier, he also works as a status pick. You'll know straight away who went for the higher-end track, but the design doesn't scream for attention in a childish way.

### Season 4 feature snapshot

#### Content

#### Why it matters

#### AN-94

Rewards careful aim, quick bursts, and smart mid-range fights.

Leon Rook

Gives premium players a tactical operator with a cleaner visual style.

Vertigo

Brings height, risk, and constant pressure back into multiplayer flow.

Progression grinding

Helps players chase camos, weapon levels, and Battle Pass unlocks faster.

Vertigo could be the real chaos maker

Vertigo is the kind of map that makes players move differently. You can't just stare down one lane and hope for the best. There are drops, upper angles, quick flanks, and risky pushes that either look brilliant or get you thrown off the map in seconds. With wall-running, diving, and ledge-hanging in Black Ops 7, the old vertical layout may feel sharper than before. You'll probably see aggressive players testing every route in the first few days, while more cautious teams lock down high ground and punish anyone floating through open space.

Progression will shape the season too

Once the launch-week hype settles, a lot of players will care about the same practical things: levelling weapons, finishing awkward camo tasks, and keeping up with the Battle Pass before the season slips away. That's where a BO7 Bot Lobbies service becomes part of the wider conversation, especially for players with limited time who still want to enjoy the new guns, maps, and rewards without turning the game into a second job.

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